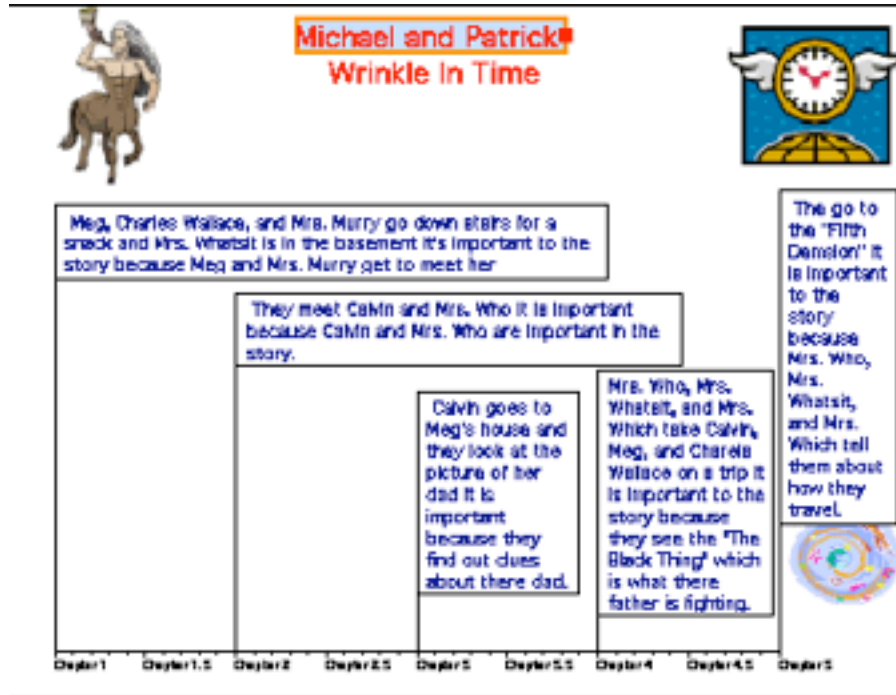


# Timeline of Novel Events

Program: Timeliner  
Grade Levels 3-6



Description: Students map out the important events in a novel by chapter using Timeliner. The students also write why that event is significant to the story. The students insert appropriate graphics from the web to depict the event in each chapter.

## ISTE Technology Goals

- 1. Use keyboards and other common input and output devices (including adaptive devices when necessary) efficiently and effectively.
- 4. Use general purpose productivity tools and peripherals to support personal productivity, remediate skill deficits, and facilitate learning throughout the curriculum.

- 5. Use technology tools (e.g., multimedia authoring, presentation, Web tools, digital cameras, scanners) for individual and collaborative writing, communication, and publishing activities to create knowledge products for audiences inside and outside the classroom.

### Illinois State Goals

- Language Arts Goal 1: Read with understanding and fluency.
- Language Arts Goal 2: Read and understand literature representative of various societies, eras and ideas.
- Language Arts Goal 3: Write to communicate for a variety of purposes.